

# Referee's Signals



**Shobu Ippon Hajime**  
One point match - Begin



**Yame**  
Stop



**Motonoichi**  
Return to starting position



**Tsuzukete hajime**  
Begin again



**Wazaari**

An effective technique that does not meet the criteria for ippon - scored as one-half point



**Ippon**  
Perfect scoring technique



**Torimasen**  
No point



**Hayai**  
Faster Technique



**Aiuchi**  
Simultaneous techniques



**Mai ga toi**  
Improper distance



**Ukete Iru**  
Blocked technique



**Yowai**  
Weak attack



**Nukete Iru**  
Technique off target



**Jogai keikoku**  
Contestant(s) out of match area -  
1st warning



**Jogai chui**  
Contestant(s) out of match area -  
2nd warning



# Referee's Signals



**Jogai hansoku**  
Contestant(s) out of match area -  
disqualification



**Mubobi**  
Non-defending  
Disqualification



**Aka (Ao) shikaku**  
Red (Blue) side is disqualified



**Fukushin shugo**  
Request for a single Judge conference



**Fukushin shugo**  
Request for Judges' conference



**Hikiwake**  
Draw



**Jikan**  
Stop time



**Taiming ga osoi**  
Improper timing



**Hansoku chui**  
Warning



**Attate Iru**  
Contact



**Soremade**  
Announcing the end  
of the match



**Hantei**  
Notifying Judges' to prepare  
to display their decisions